

www.dynamicairshelters.com

# PROTECT YOUR WORKFORCE WHILE MAKING YOUR WORKSITE MORE EFFICIENT.

Safety and productivity can work hand-in-hand on your worksite with the help of Dynamic Air Shelters. Our shelters allow you to keep your workforce closer to your site, while keeping them safe from blasts, increased heat, and other dangerous elements.

### FAIL SAFE / SAFE FAIL

Our air shelters are designed to resist the elements that would typically cause shelters to fail or collapse.













www.dynamicairshelters.com

#### WHERE SAFETY MEETS PRODUCTIVITY

The risk of an accident or explosion means your common area structures need to be a safe distance from your worksite.

Nothing gets prioritized over the safety of your workforce, but this can cause your productivity to take a major hit. Dynamic Air Shelters give you top of the line safety without sacrifice. Keep your personnel at or near the worksite, reducing travel times during breaks.

#### **TESTED AND PROVEN**

Dynamic Air Shelters have been tested in the most extreme environments imaginable, and have withstood the elements of extreme weather and military warzones. Additionally, we inspect and re-certify the shelters on your site every year, ensuring every element of the shelter maintains its integrity.

#### **UNLOCK EFFICIENCY**

Our shelters aren't just the safest – they are also the most costefficient. Dynamic Air Shelters can be as much as 85 percent less costly than other temporary and permanent structures, along with a thermal-efficient design that keeps heating and cooling costs down.

### **REDUCE BREAK TRANSIT TIME**

Relocate break and mess areas to within blast zones to reduce worker travel time.

## DESIGNED FOR YOU

Your priorities are our priorities

- Rent for short-term use
- 14 standard sizes available
- Easy, turnkey installation, set up by a small team – no cranes or lifting equipment
- Can include flooring, furniture, electrical, lighting, HVAC, insulation and air filtration
- Consult us for fully customized sizes and configurations

